

DIGITAL SPECIAL ISSUE 1

Disrupting Geographies in the Design World

Proceedings of the 8th International Forum of Design as a Process

Alma Mater Studiorum — Università di Bologna

Editors (Eds.) Erik Ciravegna Elena Formia Valentina Gianfrate Andreas Sicklinger Michele Zannoni

Colophon

diid disegno industriale industrial design Digital Special Issue 1 — DSI 1

Year XXI

diid is an open access peer-reviewed scientific design journal

diid is published three times a year

Registration at Tribunale di Roma 86/2002 (March 6, 2002)

www.diid.it

Print subscription (3 issues) Euro 60,00 Subscription office ordini@buponline.it Editor-in-chief

Flaviano Celaschi Alma Mater Studiorum — Università di Bologna

Deputy Editor-in-chief and Managing Editor Elena Formia

Alma Mater Studiorum

— Università di Bologna

Editors

Erik Ciravegna Elena Formia Valentina Gianfrate Andreas Sicklinger Michele Zannoni Alma Mater Studiorum — Università di Bologna

Founded by Tonino Paris **Associate Editors**

Viktor Malakuczi Sapienza — Università di Roma

Lorela Mehmeti Alma Mater Studiorum — Università di Bologna

Elena Vai Alma Mater Studiorum — Università di Bologna

Art Director
Davide Giorgetta

Editing Assistant Olga Barmine

CC BY-NC-SA

Creative Commons Attribution NonCommercial ShareAlike

Copyright © 2023 diid disegno industriale industrial design Publisher

Fondazione Bologna University Press Via Saragozza 10 40123 Bologna Tel. (+39) 051 232 882 Fax (+39) 051 221 019 www.buponline.com info@buponline.com

ISSN 1594-8528

ISSN Online 2785-2245

DOI

10.30682/diiddsi23

ISBN Online 979-12-5477-329-1

Scientific Board

Mariana Amatullo

Parsons School of Design
— The New School

Laura Badalucco Università luav di Venezia

Alberto Bassi

Università luav di Venezia

Anna Bernagozzi

École nationale supérieure des Arts Décoratifs, Paris

Paola Bertola

Politecnico di Milano

David Bihanic

Université Paris 1 Panthéon-Sorbonne

Andrea Boeri

Alma Mater Studiorum — Università di Bologna

Olindo Caso

Delft University of Technology

Manuela Celi

Politecnico di Milano

Erik Ciravegna

Alma Mater Studiorum

— Università di Bologna

Mirko Daneluzzo

Dubai Institute of Design and Innovation

Claudia De Giorgi

Politecnico di Torino

Alessandro Deserti

Politecnico di Milano

Dijon De Moraes

Universidade do Estado de Minas Gerais

Franco Fassio

Università di Scienze Gastronomiche di Pollenzo

Daniele Fanzini Politecnico di Milano

Luigi Ferrara

George Brown College

Carlo Franzato

Pontifícia Universidade Católica do Rio de Janeiro — PUC-Rio

Giuseppe Furlanis ISIA Design Firenze

Claudio Germak Politecnico di Torino Valentina Gianfrate Alma Mater Studiorum

— Università di Bologna

Miaosen Gong

Jiangnan University

Christian Guellerin École de Design Nantes Atlantique

Roberto Iñiguez Flores Tecnológico de Monterrey

Çiğdem Kaya

Istanbul Technical University

Giuseppe Lotti

Università degli Studi di Firenze

Mario Losasso

Università degli Studi di Napoli Federico II

Roberto Montanari

Università degli Studi Suor Orsola Benincasa di Napoli

Nicola Morelli

Aalborg University

Andrew David Morrison
Oslo School of Architecture

and Design

Spartaco Paris

Sapienza Università di Roma

Daniela Petrelli

Sheffield Hallam University

Andreas Sicklinger

Alma Mater Studiorum

— Università di Bologna

Francesca Tosi

Università degli Studi di Firenze

Ambra Trotto

RISE — Research Institutes of Sweden

Michele Zannoni

Alma Mater Studiorum

— Università di Bologna

Main partners















Related activities and projects





Endorsers







SID Società Italiana di Design

In collaboration with



Reviewers

The Proceedings of the 8th International Forum of Design as a Process have undergone a rigorous peer-review process to ensure the scholarly quality of the contributions contained herein.

The Editors extend their sincere appreciation to the following Scholars who served as Reviewers for this Digital Special Issue.

Tarek Abdellatif
Cosimo Accoto
Elena Alfaro
Giulia Allegrini
Margherita Ascari
Margarida Azevedo
Laura Badalucco
Silvia Barbero
Luca Barbieri
Esra Bici Nasır
Alessandra Bosco
Saveria Olga Murielle
Boulanger
Sabrina Bresciani
Flena Brigi

Francesca Calabrese
Alberto Calleo
Alfredo Calosci
Serena Cangiano
Stefano Capolongo
Lina María Cárdenas
Paolo Cardini
John Cardozo
Giorgio Casoni
Andrea Cattabriga

Manuela Celi
Gabriel Cereceda
Simona Colitti
Pietro Costa
Doriana Dal Palù
Giorgio Dall'Osso
Dolly Daou
Antonio De Feo
Vanessa De Luca
Barbara Del Curto
Özgen Osman Demirbaş
Carmelo Di Bartolo
Loredana Di Lucchio

Loredana Di Lucchio Amir Djalali Alice Donferri Mitelli Sergio Donoso Seyedarshia Eghbali Paola Fabbri Daniele Fanzini Anne Farren Valentina Frosini Rossana Gaddi Vanessa Galvin Silvia Gasparotto Pamela Gatica Gionata Gatto Angela Giambattista Valentina Gianfrate Clara Giardina Carlo Giardinetti Debora Giorgi Michael Gray Pablo Hermansen

Elif Kocabıyık Christopher Kueh Kristina Lamour Sansone

Oscar Huerta

Ciădem Kava

Jennifer Lane Carla Langella Lorna Lares López Beatriz Leal Ramos Margo Lengua

Ruth Maribel León-Morán Beatrice Lerma

Ami Licaj
Lígia Lopes
Anna Lottersberger
Stefano Luca
Patricia Mann
John Martin
Martina Massari
Mauricio Mejía
Paula Melo Signerez
Riccardo Mercuri

Leonel Merino
Giuseppe Mincolelli
Katharine Mollenhauer
Pierluigi Molteni
Carlos Montaña
Roberto Montanari
Edgardo Moraga
Alfonso Morone
Erica Isa Mosca
Federica Natalia Rosati

João Nunes Sampaio

Boon Ong Giulio Palmitessa Anty Pansera Veronica Pasini Amina Pereno

Meray Perez

Pier Paolo Peruccio Bárbara Pino Ahumada

Davide Pletto Gregory Polletta Alessandro Pollini Shalini Prasad Diego Pucci

Nathalie Rodríguez Estrada

Valentina Rognoli Maximiliano Romero Ludovica Rosato Ilaria Ruggeri Francesca Sabatini Mariana Salgado Jorge Sanabria David Sánchez Ruano

Romina Santi
Andreas Sicklinger
Leila Signorelli
Ricardo Sosa
Frank Spencer
Chiara Sponza
Laura Succini
Ermanno Tasca

Umberto Tolino Florencia Toro Silva Beatrice Turillazzi Elena Vai

Virginia Vignali Paula Wuth Burcu Yahız

Martin Tìroni

Nélida Yanet Ramírez Triana

Michele Zannoni Carola Zurob

New Education Pathways for Future Designers in a Changing World

696

New Education Pathways for Future Designers in a Changing World Valentina De Matteo, Elena Formia, Roberto Iñiguez Flores, Laura Succini

706

Decolonizing the Design Process: A Case Study in Authorship, Power, and Control Scot Geib

714

OpenMind Handbook. A System of Design Tools and Processes to Empower Democracy Culture in Primary Schools Valentina Facoetti, Laura Galluzzo, Ambra Borin

724

Architecture, Design and Community in Colombia. More Urban, More Rural, More Social: The Workshop Experience Sasha Londoño-Venegas, Adriana Jaramillo Botero

736

Creative Community for Generation Z Teachers in Brazil Through Strategic Design Lara Maria Luft, Debora Barauna, Gustavo Severo de Borba

746

Design Thinking and Career
Development: A Comparative Study
Clio Dosi, Eric Guerci, Jacek Jakieła,
Joanna Świętoniowska, Eleni Vordou,
Maria José Varadinov, Matteo Vignoli,
Gastão de Jesus Marques, Joanna Wójcik

760

Design Processes: From the Historical Perspective to the Application in Startups Companies Isabela Moroni. Amilton Arruda

772

Design and Innovation: Where Do We Want to Play? Inquiry Into Some Design's Strengths and Weaknesses in Innovation Marco Limani 782

Design Ecosystem in Portugal. Education, Research and Entrepreneurship Marlene Ribeiro, Francisco Providência

790

The Design Posture: A Collaborative Learning-By-Doing Approach Rita Duina, Marco Berni, Andrea Del Bono

798

Advanced Manufacturing for Sustainable Fashion. Developing Interdisciplinary Educational Experiences

Daria Casciani

810

Co-designing Contents
With Situated Stakeholders:
An In-Field Process in Nolo (Milan)
Davide Fassi, Francesco Vergani

820

Creativity and Mirror Effect: Teaching Creative Skills Through Non-traditional Pedagogies Alejandra Amenábar Álamos

830

How Design Thinking Could Benefit Future Educational Environments in a Post-Pandemic Era? Yuqing Zhu, Yunyu Ouyang

840

How a Technology Identity Can Enhance the Diffusion of Good Design Practices in Product Sound Design Daphne Degiorgis, Marco D'Addario, Beatrice Lerma, Doriana Dal Palù

852

Learning and Teaching From and by Social Media. Instagram to Support Blended Learning Models Vittorio Linfante, Andrea Manciaracina

864

Education & Practice in Open Design. Improving the Learning Experience Through Knowledge Connections Fabrizio Valpreda You Can Never Solve Problems With the Same Mindset That Created Them. How Can We Change the How and the What We Teach to Enable Our Students to Become Truly "Terrestrial" Designers? A Proposition Following Bruno Latour's "Terrestrial Manifesto" Angela Grosso Ciponte, Evelyne Roth

884

Good for Good. Designing
Packaging in the Era of Deliveries
Loredana Di Lucchio. Ivo Caruso

896

Onboarding Future Systemic Innovation Designers Through Informal and Collaborative Activities Leonardo Moiso, Sofia Cretaio, Cristina Marino, Chiara L. Remondino, Paolo Tamborrini

908

Material Practices in Transition: From Analogue to Digital in Teaching Textile and Fashion Design Delia Dumitrescu, Martina Motta

019

Designing for the Future of Education Through Cultural Heritage Nour Zreika, Daniele Fanzini

928

We Need to Talk About Learning Design.
A Proposal for Critical Conversation
Suzanne E. Martin

038

Collaborative Learning of Ph.D. Candidates in Design on Emerging Scenarios in Scientific Publication Eleonora Lupo, Sara Radice

948

Scenarios, Networks and Systems: An Alternative to Dichotomous Patterns Liana Chiapinotto, Fernando Guimarães Horlle, Tássia Ruiz, Celso Carnos Scaletsky

People

CONVENORS AND INTERNATIONAL ORGANIZING COMMITTEE

Flaviano Celaschi, Elena Formia, Valentina Gianfrate, Andreas Sicklinger, Elena Vai, Michele Zannoni

Alma Mater Studiorum

— Università di Bologna

Roberto Iñiguez-Flores, Ruth Maribel León Morán, Alfredo Hidalgo-Rasmussen

Tecnológico de Monterrey, Escuela de Arquitectura, Arte y Diseño

Erik Ciravegna, Alberto González, Rodrigo Ramírez, Andrés Villela

Pontificia Universidad Católica de Chile, Escuela de Diseño

Managing Editor

Lorela Mehmeti

Alma Mater Studiorum

— University of Bologna

SCIENTIFIC COMMITTEE

Mariana Amatullo

Parsons School of Design - The New School

Laura Badalucco

Università luav di Venezia

Alberto Bassi

Università luay di Venezia

Anna Bernagozzi

École Nationale Supérieure des Arts Décoratifs

Paola Bertola

Politecnico di Milano

David Bihanic

Université Paris 1 Panthéon-Sorbonne

Andrea Boeri

Alma Mater Studiorum — Università di Bologna

Olindo Caso

Delft University of Technology

Manuela Celi

Politecnico di Milano

Mirko Daneluzzo

Dubai Institute of Design and Innovation

Claudia De Giorgi

Politecnico di Torino

Alessandro Deserti

Politecnico di Milano

Diion De Moraes

Universidade do Estado de Minas Gerais

Franco Fassio

Università di Scienze Gastronomiche di Pollenzo

Daniele Fanzini

Politecnico di Milano

Luigi Ferrara

George Brown College

Carlo Franzato

Pontifícia Universidade Católica do Rio de Janeiro

Giuseppe Furlanis

ISIA Design Firenze

Claudio Germak

Politecnico di Torino

Christian Guellerin

École de Design Nantes Atlantique

Çiğdem Kaya

Istanbul Technical University

Giuseppe Lotti

Università deali Studi di Firenze

Mario Losasso

Università degli Studi di Napoli Federico II

Roberto Montanari

Università degli Studi Suor Orsola Benincasa di Napoli

Andrew David Morrison

Oslo School of Architecture and Design

Spartaco Paris

Sapienza Università di Roma

Daniela Petrelli

Sheffield Hallam University

Francesca Tosi

Università degli Studi di Firenze

On behalf of the Department of Architecture, Alma Mater Studiorum

- Università di Bologna

Fabrizio Ivan Apollonio

On behalf of the Università degli Studi della Repubblica di San Marino (Partner University of Alma Mater Studiorum — Università di Bologna)

Riccardo Varini

Massimo Brignoni

HOSTING UNIVERSITY ORGANIZING AND TECHNICAL COMMITTEE

Margherita Ascari, Luca Barbieri, Alberto Calleo, Andrea Cattabriga, Simona Colitti, Giorgio Dall'Osso, Valentina De Matteo, Matteo Gambini, Silvia Gasparotto, Clara Giardina, Davide Giorgetta, Lorela Mehmeti, Giulio Federico Palmitessa, Davide Pletto, Ludovica Rosato, Laura Succini, Andrea Torreggiani Alma Mater Studiorum

- Università di Bologna

GRAPHIC DESIGN, WEB DESIGN AND SOCIAL MEDIA MANAGEMENT

Francesca Cianci, Lorenza Di Battista, Ami Licaj, Virginia Vignali

Alma Mater Studiorum

- Università di Bologna

Track 5

New Education Pathways for Future Designers in a Changing World

There is a large consensus about the idea that the pandemic crisis is transforming almost everything for the next years or decades. The crisis will last longer than a few months and its behavioural and social implications could even be permanent, affecting the way we will produce and consume "knowledge" as a direct manifestation of our culture. These boundary conditions could represent the occasion to rethink about our own learning and education frameworks and methods to prepare future designers having a significant role and impact on the emerging challenges affecting organizations and the overall society. The track reflects upon two complementary perspectives. The first, how designers can apply their peculiar productive thinking to specific educational spheres (i.e. academies, universities, schools), but also to other organizations, to produce impactful changes related to cognitive processes and artifacts, moving into an environment where the field of education is going through significant disruptions from multiple points of view. The second, how a non-hegemonic approach to design education could introduce new perspectives on the future of experiences, opening to a more collaborative, inclusive, transdisciplinary and collective learning system. If knowledge has now to be considered at the same time a product, a service, a space, a time, this track invites researchers, practitioners, corporates, students and professionals in the field of education to share their experiences and studies on design-driven processes and related impactful projects on new formats and contents, technologies and interactions, local spaces in global geographies, processes and relationships for the ideation, production, distribution and regeneration of education. In general, the attention should not be addressed to emergency researches and practices arisen during the Pandemic period, but mostly to future focused practices.

CHAIR

Roberto Iñiguez Flores Tecnológico de Monterrey

CO-CHAIR

Elena Formia Alma Mater Studiorum — Università di Bologna

TRACK EDITORS

Valentina De Matteo Alma Mater Studiorum — Università di Bologna

Laura Succini
Alma Mater Studiorum
— Università di Bologna

Pluriverse education Responsible knowledge Collaborative learning system Prosumers Design for metaverse

696

New Education Pathways for Future Designers in a Changing World Valentina De Matteo, Elena Formia, Roberto Iñiguez Flores, Laura Succini

706

Decolonizing the Design Process: A Case Study in Authorship, Power, and Control Scot Geib

714

OpenMind Handbook. A System of Design Tools and Processes to Empower Democracy Culture in Primary Schools Valentina Facoetti, Laura Galluzzo, Ambra Borin

724

Architecture, Design and Community in Colombia. More Urban, More Rural, More Social: The Workshop Experience Sasha Londoño-Venegas, Adriana Jaramillo Botero

736

Creative Community for Generation Z Teachers in Brazil Through Strategic Design Lara Maria Luft, Debora Barauna, Gustavo Severo de Borba

746

Design Thinking and Career
Development: A Comparative Study
Clio Dosi, Eric Guerci, Jacek Jakieła,
Joanna Świętoniowska, Eleni Vordou,
Maria José Varadinov, Matteo Vignoli,
Gastão de Jesus Marques, Joanna Wójcik

760

Design Processes: From the Historical Perspective to the Application in Startups Companies Isabela Moroni, Amilton Arruda

772

Design and Innovation: Where Do We Want to Play? Inquiry Into Some Design's Strengths and Weaknesses in Innovation Marco Limani

782

Design Ecosystem in Portugal. Education, Research and Entrepreneurship Marlene Ribeiro, Francisco Providência

790

The Design Posture: A Collaborative Learning-By-Doing Approach Rita Duina, Marco Berni, Andrea Del Bono

798

Advanced Manufacturing for Sustainable Fashion. Developing Interdisciplinary Educational Experiences

Daria Casciani

210

Co-designing Contents With Situated Stakeholders: An In-Field Process in Nolo (Milan) Davide Fassi, Francesco Vergani

0<u>2</u>U

Creativity and Mirror Effect: Teaching Creative Skills Through Non-traditional Pedagogies Alejandra Amenábar Álamos

830

How Design Thinking Could Benefit Future Educational Environments in a Post-Pandemic Era? Yuqing Zhu, Yunyu Ouyang

840

How a Technology Identity Can Enhance the Diffusion of Good Design Practices in Product Sound Design Daphne Degiorgis, Marco D'Addario, Beatrice Lerma, Doriana Dal Palù

852

Learning and Teaching From and by Social Media. Instagram to Support Blended Learning Models Vittorio Linfante, Andrea Manciaracina

864

Education & Practice in Open Design. Improving the Learning Experience Through Knowledge Connections Fabrizio Valpreda

876

You Can Never Solve Problems With the Same Mindset That Created Them. How Can We Change the How and the What We Teach to Enable Our Students to Become Truly "Terrestrial" Designers? A Proposition Following Bruno Latour's "Terrestrial Manifesto" Angela Grosso Ciponte, Evelyne Roth

884

Good for Good. Designing Packaging in the Era of Deliveries Loredana Di Lucchio, Ivo Caruso

896

Onboarding Future Systemic Innovation Designers Through Informal and Collaborative Activities Leonardo Moiso, Sofia Cretaio, Cristina Marino, Chiara L. Remondino, Paolo Tamborrini

908

Material Practices in Transition: From Analogue to Digital in Teaching Textile and Fashion Design Delia Dumitrescu, Martina Motta

918

Designing for the Future of Education Through Cultural Heritage Nour Zreika, Daniele Fanzini

928

We Need to Talk About Learning Design. A Proposal for Critical Conversation Suzanne E. Martin

938

Collaborative Learning of Ph.D.
Candidates in Design on Emerging
Scenarios in Scientific Publication
Eleonora Lupo. Sara Radice

948

Scenarios, Networks and Systems: An Alternative to Dichotomous Patterns Liana Chiapinotto, Fernando Guimarães Horlle, Tássia Ruiz, Celso Carnos Scaletsky



Co-designing Contents With Situated Stakeholders: An In-Field Process in Nolo (Milan)

Davide Fassi
Politecnico di Milano
davide.fassi@polimi.it
ORCID 0000-0002-8436-5028

Francesco Vergani
Politecnico di Milano
francesco.vergani@polimi.it
ORCID 0000-0002-8820-9268

Abstract

Neighborhoods today emerges as "design incubators" as they are characterized by the proactivity of local actors — such as citizens, shopkeepers, associations, informal groups — acting at the core of the design process by developing brand-new and tailor-made solutions and at the same time provide environmental, economic, and social beneficial transformation in an inclusive and democratic way. This work presents considerations from a two-years initiative named Off Campus Nolo (OCN), a living lab promoted by the Politecnico di Milano that opened its doors in the Nolo neighborhood (Milan). With its rich set of contents (activities, projects, and events) the experience of OCN demonstrates how creating a bridge to transfer the academic skills on a neighborhood-community level can improve the quality of actions to be developed, also exploring new ways of spreading the knowledge from the academia and prompting new forms of social innovation within neighborhood communities.

Keywords

Neighbourhood communities
Public spaces
Proximity
Participatory design
Social Innovation

Introduction

The challenges of social cohesion in cities can now be tackled starting from on-site activities with local communities, using processes and practices specifically designed for the contexts. Indeed, local communities acting mainly at the neighborhood level have great potential — and a moral responsibility (Deshpande, 2016) — in creating both physical and digital places that facilitate civic engagement and community interaction. Neighborhoods today emerges as "design incubators" powered by the proactivity of local actors — such as citizens, shopkeepers, neighborhood associations, and informal groups — acting as "active collaborators" (Thorpe & Rhodes, 2018) at the core of the design process by constantly caring for urban commons. Those commons such as streets, squares, parks. interstitial and residual public areas, are common resources daily lived by citizens, "neighborhood amenities" (Foster, 2011, p. 57) temporary shared and used by the local community for the most diverse activities (Gehl. 2013; Groth & Coriin, 2005)Gehl presents his latest work creating (or recreating. The involvement of citizens in the management of urban commons — and in planning processes in general — is increasingly considered by local administrations, thanks also to new types of administrative tools that enhance the role of citizens in developing and co-designing brand-new solutions and at the same time provide environmental, economic, and social beneficial transformation. This work presents considerations from an ongoing initiative named Off Campus Nolo (OCN), a neighborhood living lab that opened its doors two-years ago in the Municipal Market of Nolo (Milan). "OFF CAMPUS. Il cantiere per le periferie", promoted by Polisocial — the social responsibility programme of the Politecnico di Milano – is an initiative to make the university more responsible. attentive to social challenges, open and close to marginalized territories and communities, through the activation and facilitation of projects and inclusive processes with existing local entities. The living lab has played an important role in making the neighborhood more inclusive, safe, resilient, and sustainable by actively engaging with local communities and working together to co-design solutions for urgent issues identified over the years by the citizens.

Working With Local Communities: The Launch of off Campus Nolo

Polimi DESIS Lab, the research and design laboratory for social innovation at the Department of Design (Politecnico di Milano) to which the authors belong, has been dedicated to didactic and research activities since 2016 in Nolo (Nord of Loreto), a vibrant neighborhood located in the outskirts of Milan's historical city center. Nolo for years has been at the center of a process of "beautification" (Fassi & Vergani, 2022) promoted by the active "NoLo Social District", a Facebook group connecting online more than 12,000 members that have imagined over the years a series of social cohesion interventions and events — such as traveling shows, neighborhood breakfasts, historical walks in the streets — aimed at the well-being of the citizens (ibidem). Since September 2020 — the opening day of

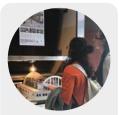
OCN — the community of the Politecnico di Milano started to foster the already proactive neighborhood by promoting new courses of transformative actions using a set of tailor-made tools and methods. The urban living lab has been designed to be a space open to the community, hosting an observatory on issues related to the regeneration and reactivation of neighborhoods, educational laboratories and workshops, seminars and open lectures, exhibitions and public events and an archive of projects developed over the years. Since its opening, OCN and its academic actors developed research projects, community-making practices and volunteering activities, giving voice to the local community, collecting stories and experiences (going beyond language barriers, age, and social backgrounds) to envision and design brand-new solutions for the neighborhood.

Delivering Research and Teaching in the Field: New Roles for Scholars

Merging the first two missions of universities (education and research) is becoming a way to observe specific contexts dealing with complex issues on a neighborhood scale. Creating a bridge to transfer the academic skills on a neighborhood-community level can improve the quality of actions to be developed, also exploring new ways of spreading the knowledge from the academic real and prompting new forms of social innovation with neighborhood communities (Fassi & Vergani, 2020). These goals can be reached by focusing more on the third mission of universities, promoting entrepreneurial skills, innovation, social welfare, the formation of human capital (Compagnucci & Spigarelli, 2020) and producing social values by fostering well-being and civic awareness using methods of effective cultural, social and educational impact (Fassi & Vergani, 2020). This process — that stands between bottom-up and top-down approaches — must be led by the academic realm and its actors, delivering research and teaching activities in the field assuming a brand-new role. As for OCN, the living lab is managed by the offcampusers (OCs), i.e., the university community of professors, researchers, PhD candidates and interns who also have the role of activators, facilitators, and volunteers to help the community of Nolo and its shortcomings (Fassi & Vergani, 2022). Before embarking on a new journey with the opening of OCN, the Polimi DESIS Lab community organized four semester-based design studios Fig. 1 allowing post-graduate students from the MSc in Interior and Spatial Design (School of Design, Politecnico di Milano) to design spatial and service solutions in a real context characterized by a "creative community" (Meroni, 2007) still under construction.



ARNOLD
A.Y. 2016/2017
ARTISTIC INSTALLATIONS
in UNCONVENTIONAL
SPACES



DESIGN+EAT=SPACES
A.Y. 2017/2018
SPACES and SERVICES
to FEED THE
NEIGHBOURHOOD



LIVING[MARKET]LAB

A.Y. 2018/2019

DESIGNING a LIVING LAB in
the MUNICIPAL MARKET



15 MIN CITY LAB
A.Y. 2020/2021
DESIGNING HYBRID
SPACES for a 15MINS
NEIGHBOURHOOD

Interacting on a Situated Level: Connecting Stakeholders

Neighborhoods are complex patches of the wider urban scale. They are social and political spaces generated by cross-species transformative encounters developed through contamination, which constitute temporary assemblages unevenly distributed throughout time (history) and space (lively landscapes) (Keleman Saxena, 2021). In this sense, we can think of neighborhoods as assemblages of different agents¹ and cultures, open-ended interactions between lifeforms living together in a community (Tsing, 2015; Tsing et al., 2017). Borrowing the term from the concept of situated knowledge² by Donna Haraway (1988), in the process the authors refer to this fluid set of individuals (Bauman, 2013) as situated stakeholders (Fassi & Vergani, 2022) Fig. 2, embracing the widest typologies of agents present in this particular context and acknowledging the pluralities and divergences played out throughout time (De Rosa et al., 2021). Nolo, like most other places, is a sum of overlapping geographies, different portions of spatial, social, cultural identities of a context that are mainly the results of a series of cultural and historical changes given by the development of the city over the centuries (Fassi et al., 2021). This geographies are linked to the neighborhood different layers that must be traced and bring to light in order to create a situated common discourse built on "common interests" (Haraway, 1988). Working together to map the context and its features, envision concepts and design solutions means including the situated stakeholders in all the phases of the process, opening a transformative discourse touching all the different levels and scales of the community, from single citizens up to public bodies. This process must embrace all the public spaces of the neighborhood, interacting with the community using a participative approach and fostering agonism (Arendt, 1958; Mouffe, 2007) to avoid polarization and imagine several innovative solutions.

Fig. 1 The four semester-based design studios organized by the Polimi DESIS lab. © Francesco Vergani.

Agents. From the Latin word agens — one who acts by causing a certain effect. In Treccani.it dictionary. https://www.treccani.it/vocabolario/agente/

2
Situated knowledge is the knowledge that is embedded in, and thus affected by, the specific historical, cultural, linguistic, and value context of the knowing person. In APA dictionary of psychology. https://dictionary.apa.org/situated-knowledge



Fig. 2
The situated stakeholders
of Nolo. © Francesco
Vergani.

Objectives

OCN plays an important role in prompting new forms of social innovation by laying the foundations for a more inclusive and ecosystemic bottom-up approach, aimed at making the neighbourhood more proactive, sustainable, innovative, and resilient. Projects and services designed by the *OCs* are always co-designed with the *situated stakeholders* to better fit the needs and expectations of the people involved. In this sense, the living lab is not restricted to the work implemented at OCN and the Municipal Market where it is placed but permeate the whole neighborhood thanks to its actors who aggregate in always different clusters around specific issues. OCN combines social engagement and academic skills to:

- Valorize the Municipal Market and the neighborhood.
- Envision and develop new transformative actions with tailor-made projects and processes for the community, pursuing sustainable life at a neighborhood level by using the approach of *proximity*, intended as a system of close functions and relations (Manzini, 2022).
- Foster the proactivity of Nolo with an inclusive approach promoting a more horizontal approach and openness to direct participation of the *situated stakeholders* in both intercepting values, needs and expectations of Nolo. At the same time OCN aims at giving voice to more fragile communities, developing responsible attitudes, expertise and new values in future generations of citizens and helping to increase awareness to face the challenges of a constantly changing world.

Methodology

Since September 2020, OCN has strengthened its mission by expanding its network with new alliances, developing strategies to re-design spaces, and fostering a practice based on *care* to imagine new projects and services for and with the neighborhood. In this sense, OCN plays the role of a "platform" (Huybrechts et al., 2021; Tassinari & Vergani, 2023) to map the multiple perspective from the local community of Nolo, promoting and implementing different

levels of intervention (social, spatial and behavioral). Most of the projects activated by the *OCs* use research through design processes (Herriott, 2019; Koskinen et al., 2011; Stappers & Giaccardi, 2017) to reflect on contemporary issues, envision transformative actions and co-design new solutions. Those projects are indeed "potential generators of knowledge" (Stappers & Giaccardi, 2017) since they aim at developing new forms of knowledge that are shared between the academic realm and the society. The works conducted so far at OCN can be clustered in a design process condensed in three main steps Fig. 3.



AIM: Mapping the neighborhood social features creating new temporary clusters with the situated stakeholders

AIM: Identifying spatial nodes to be redesigned and envisioning scenarios/future projects for the neighborhood

AIM: Developing new activities, events, services to foster the proactivity of Nolo with an inclusive approach

A Enacting the situated stakeholders network (Social features)

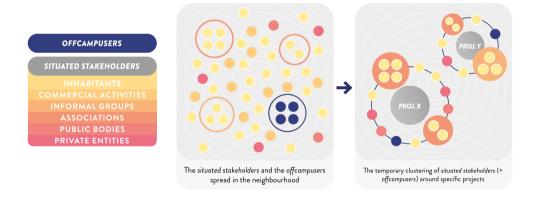
To map the situated stakeholders network, the OCs promoted a participatory design process using quantitative and qualitative tools exploring the context through direct observation (Koskinen et al., 2011), collecting data, co-designing contents and finally validating the concepts designed. This process is crystallized in the "Vocabolario di Quartiere" (VdQ) research project, a neighbourhood vocabulary that acted as a prompt to dis-articulate and re-articulate points of view and meanings and trigger a cultural discourse on the neighborhood developed by the same neighborhood using a participatory design approach (Vergani et al., 2022). Specific attention is paid to the Vocabulary's potential to include different "voices" — ideas, stories, points of view — bringing them in dialogue to envision common matters of concern and new courses of transformative actions. This collection of "voices" took place during co-design activities, workshops and interviews triggered both in the physical space of OCN and on online platforms and social media. "VdQ" paid specific attention to include those points of views that are normally unheard, such as those belonging to fragile communities that tend to be excluded or marginalized (foreigners, elderly, children, people with physical disabilities) (Tassinari & Vergani, 2023; Vergani et al., 2022). In this sense the OCs are trying to expand the very meaning of "stakeholder" by embracing also more-than-human agents as individual citizens that must be included in a cultural and innovative transformative discourse. In this process, OCN relies on the voice of scientists (botanists, zoologists, microbiologists, but also environmental activists and practitioners) that act as "representatives" (Latour, 2018) for the more-than-human realm injecting peculiar points of view. Putting

Fig. 3
The design process
enacted at OCN. © Francesco Vergani.

these different "voices" into dialogue is an innovative way to create a shared neighborhood culture, not only to counter social polarizations, but also to imagine possible future actions that take common interests into consideration (Vergani et al., 2022).

Envisioning/boosting spatial nodes (Spatial features)

Networks of stakeholders are always connected to both physical and digital places. Neighborhoods can be considered as stages where communities of people (and more-than-human agents) daily perform both individual and collective actions according to their needs and visions. In this sense, the situated stakeholders are individual agents that aggregate around specific spatial nodes intended as "micro-spaces of daily life" (Sassen, 2004) — where local actors meet and interact. These temporary clustering of the Nolo "project-based community" (Fassi & Manzini, 2021) — specifically combined according to the peculiar skills of each stakeholder — are built after the mapping process when — thanks to the help of the citizens — the OCs identified specific spatial nodes linked to widespread issues felt by the community Fig. 4. In this sense, the temporary cluster "adopts" the spatial node for the timespan of the project by redesigning, taking care and developing initiatives to make it safer, more inclusive, and resilient.



C Implementing services (Behavioral features)

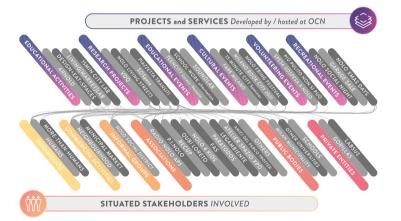
OCN acts in the neighborhood with a sense of *care* for its people and spaces, trying always to develop tailor-made solutions to support the needs, expectations, and visions of the Nolo community. In this sense, the work conducted on the previous two different features (social and spatial) always aims at prompting actions and behaviors in the neighborhood, giving the situated stakeholders new services and initiatives on educational, cultural, volunteering and recreational levels.

Fig. 4 Diagram of the temporary clusters of situated stakeholders around specific projects. © Francesco Vergani.

Results



In the first two years, the *OCs* and the *situated stakeholders* have developed new contents Fig. 5 specifically designed for Nolo and its community. Regarding the work done on a neighborhood scale, OCN fostered those approaches to improve the quality of urban contexts through low-cost and short-term intervention such as *Placemaking*³ and *Tactical Urbanism*⁴ (Lydon & Garcia, 2015; Markusen & Gadwa, 2010; Thomas, 2016; Webb, 2018). Thanks to the project "Nolo Living Streets", OCN designed parklets for more than twenty commercial activities, transforming 180.5 square meters of public space into recreational areas. As for the Municipal Market (built in the 1930s of the 20th Century), OCN injected new life to the covered market making it more attractive for its unusual mission by a series of micro-intervention to both renew some of the aesthetic features of the structure and put in place new actions and events to revitalize its social life Fig. 6.



After mapping strengths and weaknesses of different *spatial nodes*, the *OCs* collected ideas on more than 10 spaces developing redesign strategies based on available social and economic resources. OCN — together with the *situated stakeholders* — applied those administrative tools (such as the "Participatory budgeting" or "Collaboration Pact") that enhance the role of citizens in developing and co-designing new spatial — and therefore also social and behavioral — solutions. Spaces like Piazzetta Transiti (an area of 1,031 square

Fig. 5 Cards depicting all the contents (research projects, activities, events, etc.) created at OCN. © Francesco Vergani.

3
Placemaking refers to a collaborative process by which communities of people can reimagine and reinvent the public realm to maximize shared value. In What is Placemaking?. Project for Public Space. https://www.pps.org/article/what-is-placemaking

Tactical urbanism is an approach to urban planning that includes low-cost, temporary changes to the built environment, usually in cities, intended to improve local neighbourhoods and city gathering places (Pfeifer, 2013).

Fig. 6 Projects and services developed by/hosted at OCN. © Francesco Vergani. meters to be redesigned together with 13 entities), or an unused courtyard close to the market, are currently under planning/development by temporary clusters of situated stakeholders (Tassinari & Vergani, 2023). OCN strengthened the proactive network of Nolo introducing in its activities those silent and "marginalized" communities that are usually excluded from these types of participatory design processes. In this sense, the approach implemented by the "VdQ" project aimed at engendering a new, inclusive and resilient neighborhood culture, generating a process of empowerment/community infrastructuring (Björgvinsson et al., 2010; Ehn et al., 2014), and fostering the "radical interdependence" (Escobar, 2018) by caring for the human/more-than-human entanglements. Activities such as "Gaia's Club" — an interactive and transmedia storytelling workshop involving children from the neighborhood in an awareness-raising co-design session to highlight the current social and environmental emergencies - aimed at bonding social with environmental justice to uncover the common interests of Nolo and work for a just, equal, democratic and inclusive neighborhood (Tassinari & Vergani, 2023).

Conclusions

OCN is a multi-purpose format that proved to be particularly suitable for binding research, teaching, and action together, providing some methodological principles that could be possibly scaled and replicated in other contexts. Each context is different and hides latent possibilities that must be brought to light by someone who can navigate within the diversity of the situated stakeholders, leading the way towards a common goal. The peculiar feature of the model is giving by the tailor-made and three-steps process (1. Enacting the situated stakeholders network, 2. Envisioning/boosting spatial nodes, 3. Implementing services) that implies a continuous dialogue between the academic realm and the context of application. As for the academic realm, the model offered by OC with the hybrid figures of the offcampusers is useful to develop different skills that go beyond those given in the academia, learning and creating new knowledge directly in the field while managing social innovation projects with a high degree of complexity. The group entered in the context years before the implementation of OCN, getting in touch with local dynamics, testing and co-designing small spatial and service interventions with academic projects. This first part of field research was essential for the birth of OCN as it is essential to fit in an unknown context with a light and respectful approach to neighborhood dynamics, avoiding top-down intervention that too often struggle to grasp the real needs and visions of the communities. In this sense, OCN can be considered as a best-practice of community-making processes that stands between bottom-up and top-down approaches and a prime instance of how universities can invest in the third mission sending scholars into the real contexts of application.

Davide Fassi

Associate professor in design at the Politecnico di Milano. He published "Temporary Urban Solutions" (2012) and "In the neighborhood" (2017). His research investigates the relationship between space and service with a community-centred approach. Awarded with XXV Compasso d'Oro in 2018 for "campUS — incubation and settings for social practices".

Francesco Vergani PhD candidate in Design at the Politecnico di Milano. He collaborates in research activities dealing with space and service design projects related to the reactivation of local communities in urban contexts. He is part of the Polimi DESIS Lab.

References

Arendt, H. (1958). *The human condition* (2013th ed.). University of Chicago Press.

Bauman, Z. (2013). *Liquid* modernity. John Wiley & Sons

Björgvinsson, E., Ehn, P., & Hillgren, P.-A. (2010). Participatory design and democratizing innovation. Proceedings of the 11th Biennial Participatory Design Conference, 41-50.

Compagnucci, L., & Spigarelli, F. (2020). The Third Mission of the university: A systematic literature review on potentials and constraints. *Technological Forecasting and Social Change*, 161, 120284.

De Rosa, A., Tassinari, V., & Vergani, F. (2021). Envisioning in participatory design processes for civic sense-making. A collective articulation of a counter-narrative through provotyping fictional worlds. CONVERGÊNCIAS, 14(28), 13-24.

Deshpande, P. (2016). On Potential Application of Interaction Design for Placemaking. In N., Dalton, H., Schnädelbach, M., Wiberg, & T., Varoudis (Eds.), Architecture and Interaction. Human—Computer Interaction Series (pp. 321–343). Springer.

Ehn, P., Nilsson, E. M., & Topgaard, R. (Eds.). (2014). Making Futures. Marginal Notes on Innovation, Design, and Democracy. The MIT Press.

Escobar, A. (2018). Designs for the pluriverse: Radical interdependence, autonomy, and the making of worlds. Duke University Press. Fassi, D., De Rosa, A., & Vergani, F. (2021). Multiple narratives for multiple visions: Engaging citizens in building future scenarios for their city through participatory design and storytelling. In L. Di Lucchio, L. Imbesi, A. Giambattista, & V. Malakuczi (Eds.), Design Culture(s). Cumulus Conference Proceedings Roma 2021, (vol. #2) (pp. 2942-2954). https://cumulusroma2020.org/proceedings/

Fassi, D., & Manzini, E. (2021). Project-based communities: Lessons learned from collaborative city-making experiences. *CoDesign*, 1-12.

Fassi, D., & Vergani, F. (2020). Designing Solutions for the Commons. In T. Issa, T. Issa, T. Issa, T. B. Issa, & P. Isaias (Eds.), Sustainability Awareness and Green Information Technologies (pp. 463-477). Springer.

Fassi, D., & Vergani, F. (2022). Designing proximity with situated stakeholders. In D., Lockton, S., Lenzi, P., Hekkert, A., Oak, J., Sádaba, & P., Lloyd (Eds.), *DRS2022: Bilbao, 25 June-3 July, Bilbao, Spain.* (pp. 177–177). Design Research Society.

Foster, S. R. (2011). Collective action and the urban commons. *Notre Dame L. Rev.*, 87, 57.

Gehl, J. (2013). Cities for People. Island Press.

Groth, J., & Corijn, E. (2005). Reclaiming urbanity: Indeterminate spaces, informal actors and urban agenda setting. *Urban Studies*, 42(3), 503-526.

Haraway, D. (1988). Situated knowledges: The science question in feminism and the privilege of partial perspective. Feminist Studies, 14(3), 575-599.

Herriott, R. (2019). What kind of research is research through design. Paper presented at IASDR 2019. Manchester, UK. Huybrechts, L., Devisch, O., & Tassinari, V. (2021). Beyond polarisation: Reimagining communities through the imperfect act of ontologising. *CoDesign*, 1-15.

Keleman Saxena, A. (2021, June 23). Feral Atlas in Seven Theory Keywords. In More-than-human futures perspectives: DESIS Philosophy Talk #7.3 @ PolimiDesign PhD Summer School '21 [Video]. Youtube. https://www.youtube.com/watch?v=YQQ_P310mDQ

Koskinen, I., Zimmerman, J., Binder, T., Redstrom, J., & Wensveen, S. (2011). Design research through practice: From the lab, field, and showroom. Elsevier.

Latour, B. (2018). *Down to Earth: Politics in the new climatic regime*. John Wiley & Sons.

Lydon, M., & Garcia, A. (2015). A tactical urbanism how-to. In M. Lydon, & A. Garcia, *Tactical urbanism* (pp. 171-208). Island press.

Manzini, E. (2022). Livable Proximity: Ideas for the City that Cares. EGEA spa.

Markusen, A., & Gadwa, A. (2010). Creative placemaking. National Endowment for the Arts Washington, DC. http://www.terrain.org/columns/29/CreativePlacemaking. NEA.pdf

Meroni, A. (2007). Creative communities. People inventing sustainable ways of living. Edizioni Poli. Design.

Mouffe, C. (2007). Artistic activism and agonistic spaces. *Art & Research*, 1(2), 1-5.

Pfeifer, L. (2013). The planner's guide to tactical urbanism. Montereal, Canada Page.

Sassen, S. (2004). Local actors in global politics. *Current Sociology*, *52*(4), 649-670.

Stappers, P. J., & Giaccardi, E. (2017). Research through design. In *The encyclopedia of human-computer interaction* (pp. 1-94). The Interaction Design Foundation.

Tassinari, V., & Vergani, F. (2023). Designing Situated Vocabularies to Counter Social Polarizations: A Case Study of Nolo Neighbourhood, Milan. *Urban Planning*, 8(2). https://doi.org/10.17645/up.v8i2.6420

Thomas, D. (2016). *Place-making: An urban design methodology*. Routledge.

Thorpe, A., & Rhodes, S. (2018). The public collaboration lab — Infrastructuring redundancy with Communities-in-Place. She Ji: The Journal of Design, Economics, and Innovation, 4(1), 60-74.

Tsing, A. L. (2015). The mushroom at the end of the world: On the possibility of life in capitalist ruins.
Princeton University Press.

Tsing, A. L., Bubandt, N., Gan, E., & Swanson, H. A. (2017). Arts of living on a damaged planet: Ghosts and monsters of the anthropocene. University of Minnesota Press.

Vergani, F., Tassinari, V., & Ferreri, V. (2022). Radical interdependence on a neighborhood scale. Raising awareness among children about human and more-than-human entanglements. Proceedings of Cumulus Conference Detroit 2022.

Webb, D. (2018). Tactical urbanism: Delineating a critical praxis. *Planning Theory & Practice*, 19(1), 58-73.

The 8th International Forum of Design as a Process, themed "Disrupting Geographies in the Design World" was held in Bologna from 20 to 22 June 2022. The event was organised by the Advanced Design Unit of the Alma Mater Studiorum – Università di Bologna, Department of Architecture, in collaboration with two partner universities: Tecnológico de Monterrey (TEC) and Pontificia Universidad Católica de Chile.

The Forum engaged speakers from the Global Design community, expanding the original vocation of the Latin Network for the Development of Design as a Process to include researchers and designers of the Mediterranean Area, Middle East, IOR (Indian Ocean Region), and Global South regions. The goal was to share new perspectives on imagining design futures in a responsible and just perspective, at the forefront of change, while building strategic partnerships and creating accessible knowledge.

Structured around three pillars — seminars, workshops, and exhibitions — the Forum hosted meetings, reflection opportunities, networking activities. It involved designers, scholars, young researchers, design entrepreneurs, in an experimental format.

Speakers' contributions not only inspired the practices of the designers' community, but also resonated with students and the broad audiences. The presentations explored intersections of materiality and culture, post-coloniality, decoloniality, gender studies, and other areas of human thought and action which seek to analyse, question and challenge the disruptive geographies in the world, today.

The papers submitted to the five tracks proposed are published in the Digital Special Issue 1 of *diid.* disegno industriale – industrial design, celebrating during those days its 20th anniversary and serving as the fourth partner of the event.

The Editors

Erik Ciravegna, Elena Formia, Valentina Gianfrate, Andreas Sicklinger, Michele Zannoni

DSI No. 1 — 2023 Year XXI ISSN 1594-8528 ISSN Online 2785-2245 ISBN Online 979-12-5477-329-1



DIGITAL

