

# Mission analysis for potential threat scenarios: kinetic impactor

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## The team



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#### IAPS/INAF, IFAC/CNR

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# **INTRODUCTION**

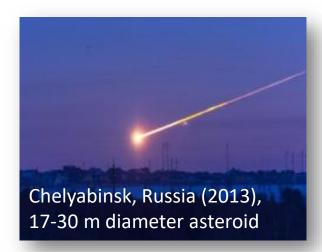
## Introduction

CMPASS erc

Space Mission Planning Advisory Group (SMPAG)

Prepare a coordinated response protocol to an impact threat scenario

- Criteria and thresholds for impact response actions
- Mitigation mission types/technologies to be considered
- Mapping of threat scenarios to mission types
- Reference missions for different NEO threat scenarios
- A plan for action in case of a credible threat
- Communication guidelines in case of a credible threat
- Roadmap for future work on planetary defence
- Criteria for deflection targeting
- Toolbox for a characterisation payload





## Introduction



#### Reference missions for different threat scenarios

- Define a number of typical Near Earth Objects (NEOs) threat cases (based on time to closest approach, material characteristics, dynamical properties)
- Set of reference mission identified (e.g. mass; orbit; time-to-closest-approach) and evaluated in accordance with criteria defined (e.g. time between the impact alert and the launch window opening, etc).
- Sensitivity analysis on accuracy of orbit determination
- Robust control on the magnitude and direction of the imparted delta-velocity, centre of impact point
- For each reference mission investigate political and financial implications and constraints in the risk mitigation analysis
- Considering several deflection strategies

# **Summary till January 2018**

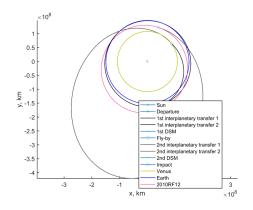


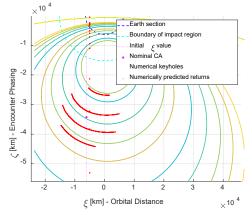
- Target asteroid selection
- Definition of threat scenarios: direct hit and resonant scenario
- Mission design for kinetic impactor direct hit
  - Mission analysis
  - System design
  - Additional payload to be agreed with Payload Toolbox task
- Preliminary gravity tug mission analysis

# Insight into kinetic impactor design

#### Goals

- Improve trajectory design of the direct impact to improve deflection efficiency
  - Consider fly-bys during trajectory
- Study resonant encounter hit
  - Design of deflection manoeuvre robust to multiple encounters
  - Avoiding deflecting into a resonant return
- Guidance navigation and control of the approach phase
  - Navigation based on visual camera
  - Feedback on-board control algorithm













Lorenzo Bolsi, Camilla Colombo

# IMPROVING DIRECT HIT SCENARIOS WITH MULTIPLE FLY-BYS

#### Introduction



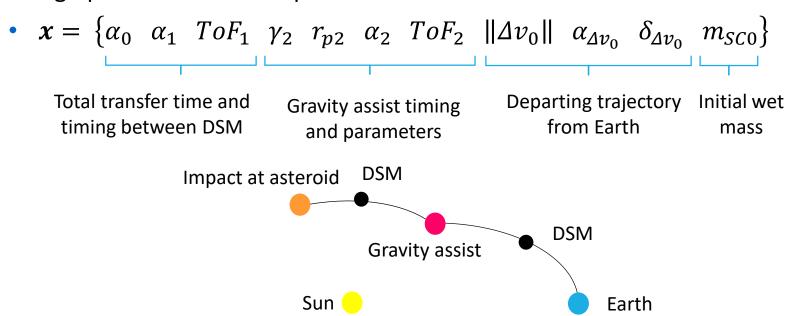
#### **Aims**

- Introduce gravity assist of Earth, Mars and Venus in the design of a deflection mission:
  - Kinetic impactor
  - Maximise achievable deflection
- Apply the method to a single real NEO and to a synthetic population of NEOs spread through all the spectrum of orbital parameters and analyse the global qualitative results

## **Model formulation**



- Impact modelled as a completely inelastic collision
- Deflection at MPOID computed through an analytical approach
- Include gravity assists manoeuvres with other planets
- Include Deep Space Manoeuvres (DSM)
- Design parameters to be optimised:



#### Results on a test case



Selection of the test case and definition of parameters

2010RF12 NEO-like selected for with probability of an impact in the end of 2095

Semi-major axis	Eccentricity	Inclination	Right ascension of	Argument of the	
			ascending node	periapsis	
$1.58 \cdot 10^{8} \text{ km}$	0.187	0.911 deg	162 deg	267 deg	

#### Launcher and NEO properties

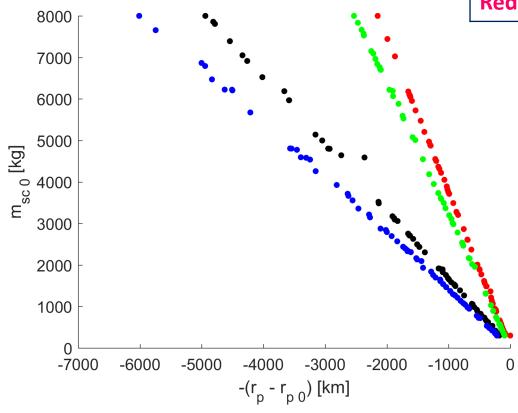
warning time	10 years		
$\it \Delta v_{ m launch}$	1 km/s		
$I_{sp}$	300 s		
$D_{ m NEO}$	100 m		
$ ho_{ m NEO}$	$2600 \text{ kg/m}^3$		
β	1		

# Results on a test case



**Gravity assists trajectories** 

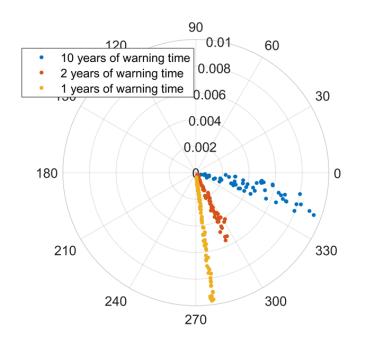
Black Direct hit	
Blue	Earth gravity assist
Green	Venus gravity assist
Red	Mars gravity assist

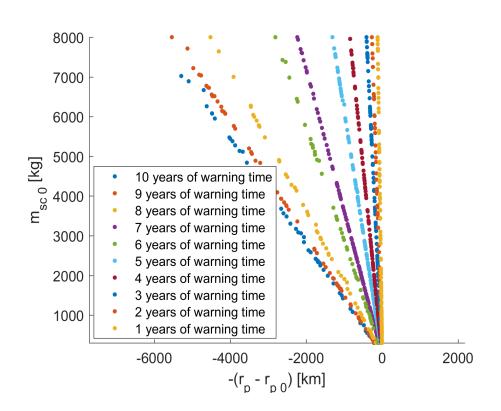


## Results on a test case

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#### Variation of warning time





Direction of delta velocity imparted to asteroid

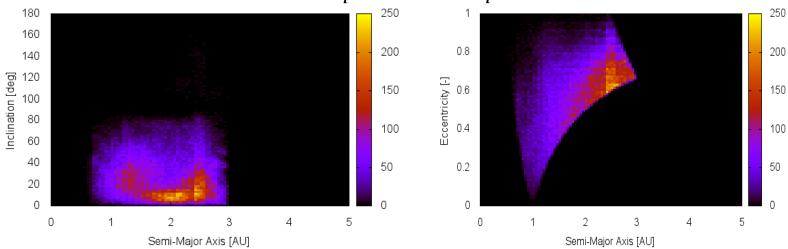
Initial mass vs deflection for different warning times

# Deflection efficiency on NEO population MPASS



#### Model – Population generation

- Perform analysis on NEAs population (NEOPOP software) from ESA to generate a realistic set of orbital parameters defining every possible NEO
  - Density of orbital distribution, collision probability, relative frequency
- Filter  $40 m < d < 200 m \rightarrow$  severe event
- Assumptions:
  - Earth and asteroid are **both at MOID** at a fixed time  $t_{MOID}$
  - Earth orbit is **circular**  $\rightarrow \Omega_{impact}$  and  $\omega_{impact}$  are easily computed

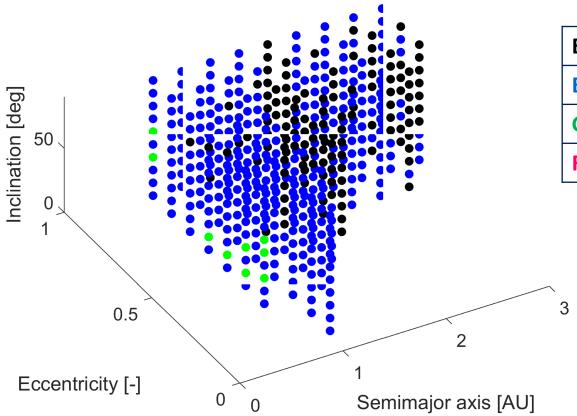


M. Granvik, J. Vaubaillon and R. Jedicke, "The population of natural Earth satellites," *Icarus*, vol. 218, no. 1, 2012.

# Deflection efficiency on NEO population MPASS erc



#### Results



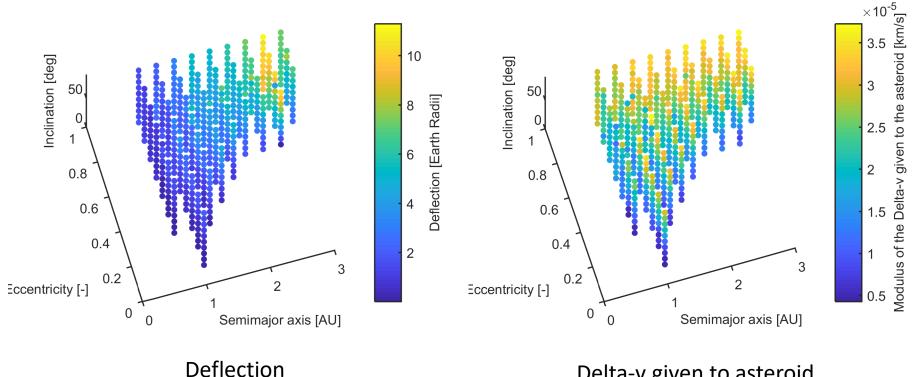
Black	Direct hit		
Blue	Earth gravity assist		
Green	Venus gravity assist		
Red	Mars gravity assist		

# Deflection efficiency on NEO population MPASS



#### Results

#### Earth gravity assist



Delta-v given to asteroid

#### **Conclusions**



- Best solution in most of the case analysed is Earth's gravity assist:
  - Larger achievable deflections with the same initial mass of the spacecraft
  - Smaller initial mass required to have the same deflection (meaning a lower cost)
- Venus and Mars gravity assist do not seem to improve performances. Changing the time of close approach can boost their performances, due to phasing effect
- Ready algorithm able to run many mission cases also with other deflection strategies

Aim: characterise for any NEO orbit the best gravity assist sequence

Conclusions: Results will be included in final report





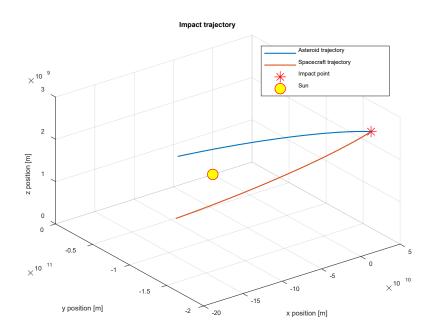
Giovanni Purpura, Pierluigi Di Lizia

# **OPTICAL AUTONOMOUS GNC**

# **Optical autonomous GNC**

#### Simulation overview

- Test case for the simulations: impact mission with asteroid 2010RF12
- Considered 3σ uncertainty:
   10 km in position and 1 m/s in velocity
- Simulations begin 2000 second before impact
- GNC strategy and simulation parameters:
  - On-board autonomous GNC
  - Only optical sensor
  - State reconstruction with Extended Kalman Filter
  - Asteroid shape: 101955 Bennu (the shape of 2010RF12 is unknown)
  - Asteroid diameter: 500 m
- Simulation output: impact position w.r.t. center of mass



# Image analysis algorithm

#### Circular fitting

13/02/2019

- After the image is acquired, threshold filtering is performed.
- Image of the asteroid bounded with a rectangular box, then:
  - If box size < 10 px → Brightness centroiding</li>
  - Else → Circular fitting (least squares)

- Fitting is performed using the points where brightness suddenly drops.
- In order to detect the fitting points, the pixels in the image are analysed over parallel lines.
- The orientation of the lines is computed using orbital and attitude data, which are known/estimated on board.



Demonstration of the image analysis algorithm

# **Control: Zero Effort Miss**

- To correct the trajectory and secure the impact, a control algorithm based on the Zero Effort Miss parameter has been implemented.
- ZEM = difference in position between the asteroid and the spacecraft, computed integrating the motion with no control force, up to the instant at which the spacecraft misses (goes beyond) the asteroid.
- The optimal solution of the control, in terms of fuel consumption, requires a variable gain that is a function of the time remaining to the impact
- Then the thrusters are activated accordingly, taking into account the spacecraft mass.

## **Considered cameras**

Five different optics-sensor combinations have been simulated:

- MCSS ECAM-C50: camera considered in the paper;
- A proposed device, not available off-the-shelf, having:
  - high resolution (as the ECAM-C50)
  - medium focal length (as the Rosetta NavCam).

- Proposal

  Focal length 150 mm

  FOV 5 deg

  Resolution 1944 px

  Sensor size 13.1 mm

  Pixel size 6.7 µm
- Three navigation cameras taken from actual space missions.
- These cameras have very different focal length, from the 12.6 mm of ECAM-C50 to the 2000 mm of Deep Impact's camera.



### **Monte Carlo simulations results**

Results of the Monte Carlo simulations starting 2000 seconds before impact.

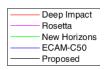
		Deep Impact	Rosetta	New Horizons	ECAM-C50	Proposed	
Focal Length	[mm]	2000	152.5	263	12.6	150	
FOV	[deg]	0.6	5	0.29	19	5	
Resolution	[px]	1024	1024	1024	1944	1944	
Sensor size	[mm]	20.9	13.3	1.3	4.2	13.1	
Pixel size	[µm]	20.5	13.0	1.3	2.2	6.7	
Simulation results							
Mean error	[m]	30.5	39.9	42.8	76.0	25.2	
Required ΔV	[m/s]	8.5	11.1	8.1	14.1	9.8	
Images ≥ 1px	[-]	138	143	125	92	143	
Images ≥ 10px	[-]	138	56	125	27	108	

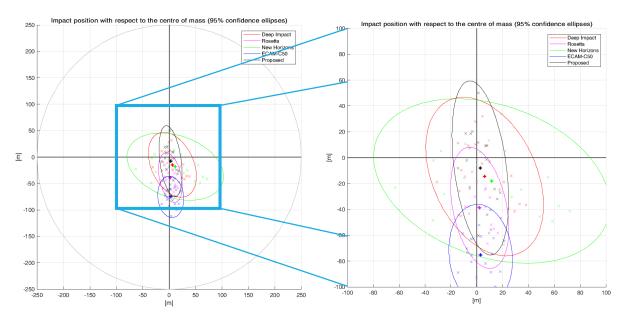
- Deep Impact and New Horizons are able to use the circle fitting algorithm over all the acquired images.
- In terms of mean error, best results are achieved by the proposed camera (which has medium focal length and high resolution) and by Deep Impact (which has a lower resolution yet an extremely long focal).

## **Monte Carlo simulations results**

#### **Impact positions**

- Monte Carlo simulations show that all the cameras allow to impact the asteroid, but the lowest error is achievable only with medium/long focal lengths.
- The proposed camera, with medium focal length and high resolution, gives the lowest average error.





Deep Impact
Rosetta
New Horizons
ECAM-C50
Proposed

Resulting impact points and error ellipsis (center of image axes = center of mass)







Mathieu Petit, Camilla Colombo

# **RESONANT HIT SCENARIOS**

#### Introduction



#### **Aims**

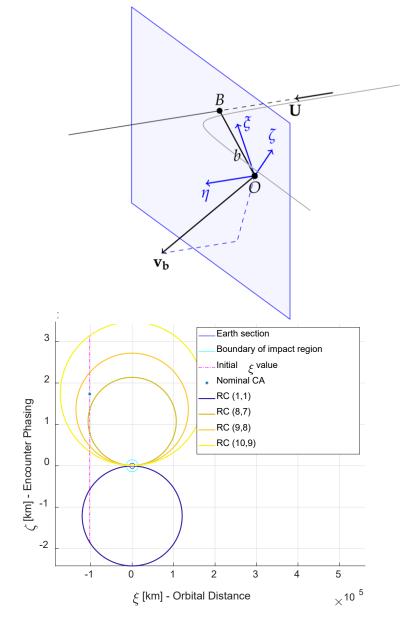
- Describe NEOs resonant returns
  - Exploit the b-plane representation
  - Obtain a convenient formulation correlating the deflection to the deviation on the b-plane
- Possibility of the Earth fly-by to insert the NEO on a return orbit to the Earth
  - Determine the optimal deflection direction to maximise the displacement on the b-plane
- Design an optimal deflection strategy aimed at avoiding resonant returns of asteroids

# **B-plane representation**

#### Resonances

#### B-plane representation

- $\xi$ -axis: geometric distance between the two bodies' orbits at the encounter (MOID)
- $\zeta$ -axis represents a shift in the time of arrival of the object at the planet
- Resonances are circles on the b-plane
  - $kT_P = hT' \longrightarrow a'$
  - A circle can be drawn on the b-plane for each couple of integers (h, k)
- Keyholes numerically computed to refine analytical solution of resonant circles



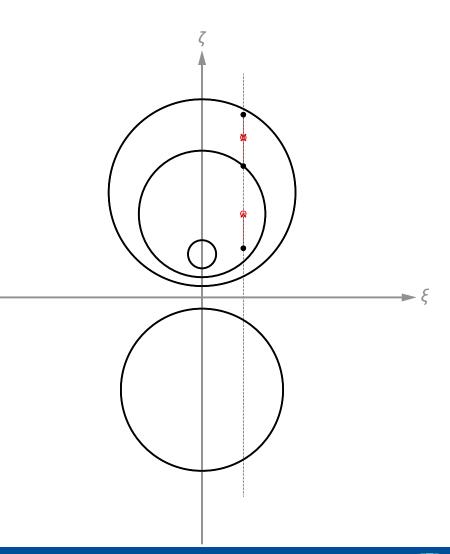
Valsecchi G. B., Milani A., Gronchi G. F. and Chesley S. R., "Resonant returns to close approaches: Analytical theory", 2003

# **Deflection manoeuvre**



#### Optimal deflection strategy to avoid keyholes

- A deviation along  $\zeta$  is considered (early deflections)
- Nominal encounter within a keyhole
  - Target middle point between the keyhole and the closest one
- Nominal encounter between keyholes
  - Target middle point between the considered keyholes
- Optimal deflection vector direction computed through eigenvector problem
- Not a pure maximisation when trying to avoid a keyhole

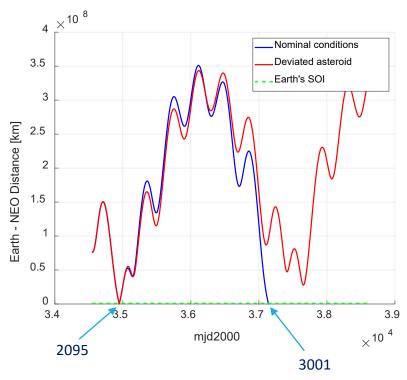


## Results

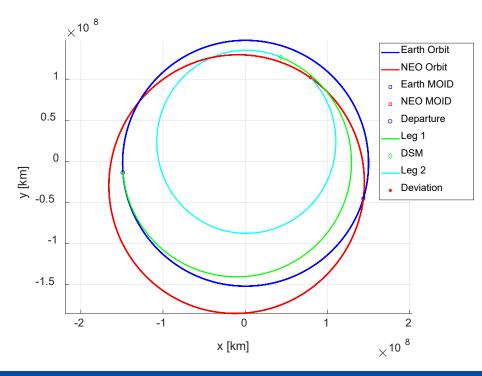


#### **Preliminary Deflection Mission Design**

- 2095 encounter of 2010  $RF_{12}$ -like with the Earth (6,5) keyhole
- Target  $\zeta$  value between keyholes (6,5) and (7,6)



- Escape, DSM, impact
- Max distance from the closest keyholes
- Min initial s/c mass



# **Conclusions**



- Correlation between the deflection and the displacement on the b-plane has been obtained
- Optimal deflection technique has been devised to avoid the keyholes
  - Based on the knowledge that the deflection is most effective in the phasing  $(\zeta$ -axis)
  - Aimed ad avoiding resonant returns (i.e. the keyholes)
  - A preliminary mission design supports the viability of the technique
- To be done: apply to syntenic NEO population

**Aim**: characterise NEO resonant encounters

Conclusions: Results will be included in final report

# **Next steps**



- SMPAG report draft
  - Literature review and past work
  - Mission design work
  - Insight into kinetic impactor design
    - Improve trajectory design of the direct impact to improve deflection efficiency
    - Study resonant encounter hit
    - Guidance navigation and control of the approach phase
  - Gravity tug preliminary mission analysis
- Future work
  - Robust design: consider uncertainties in orbit determination, deflection manoeuvre and dynamical evolution
  - GNC embedded into trajectory design
  - System design applied to more missions
  - Asteroid exploration missions











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Image credits: ESA Space in Images – 2015 – Hera in orbit

# Mission analysis for potential threat scenarios: kinetic impactor

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